



### SPECIAL DOUBLES

After Overcall: Penalty  \_\_\_\_\_  
 Negative  thru 4♥ Inv \_\_\_\_\_  
 Responsive  : thru 4♥ Maximal   
 Support: Dbl.  thru \_\_\_\_\_ Redbl   
 Card-showing  Min. Offshape T/O

### NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on   
 Conv.  \_\_\_\_\_  
 Balancing: 11 to 15  
 Jump to 2NT: Minors  2 Lowest   
 Conv.  \_\_\_\_\_

NAMES Modern Standard American

### GENERAL APPROACH

Modern Standard American  
**Two Over One:** Game Forcing  Game Forcing Except When Suit Rebid   
**VERY LIGHT:** Openings  3rd Hand  Overcalls  Preempts   
**FORCING OPENING:** 1♣  2♣  Natural 2 Bids  Other  \_\_\_\_\_

### SIMPLE OVERCALL

1 level 7 to 17 HCP (usually)  
 often 4 cards  very light style   
**Responses**  
 New Suit: Forcing  NF Const  NF   
 Jump Raise: Forcing  Inv.  Weak

### DEFENSE VS NOTRUMP

vs: Str/Wk \_\_\_\_\_  
 2♣ natural \_\_\_\_\_  
 2♦ natural \_\_\_\_\_  
 2♥ natural \_\_\_\_\_  
 2♠ natural \_\_\_\_\_  
 Dbl: penalty \_\_\_\_\_  
 Other \_\_\_\_\_

### NOTRUMP OPENING BIDS

**1NT**  
15 to 17  
 \_\_\_\_\_ to \_\_\_\_\_  
 5-card Major common   
 System on over X, 2♣  
 2♣ Stayman  Puppet   
 2♦ Transfer to ♥  4♦, 4♥ Transfer   
 Forcing Stayman  Smolen   
 2♥ Transfer to ♠  Lebensohl  (\_\_\_\_ denies)  
 2♠ Transfer to ♣ \_\_\_\_\_  
 Neg. Double : \_\_\_\_\_  
 2NT Inv \_\_\_\_\_ Other: \_\_\_\_\_

2NT 20 to 21  
 Puppet Stayman   
**Transfer Responses:**  
 Jacoby  Texas   
 3♠ \_\_\_\_\_

3NT 25 to 27

### Conventional NT Openings

### JUMP OVERCALL

Strong  Intermediate  Weak

### OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level  2 level   
 Jump Shift: Forcing  Inv.  Weak   
 Redouble implies no fit

### OPENING PREEMPTS

Sound Light Very Light  
 3/4-bids     
 Conv./Resp. \_\_\_\_\_

### 2NT Over Limit+ Limit Weak

Majors     
 Minors     
 Other \_\_\_\_\_

### MAJOR OPENING

Expected Min. Length 4 5  
 1st/2nd    
 3rd/4th

### MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.  
 1♣      
 1♦

### RESPONSES

Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Conv. Raise: 2NT  3NT  Splinter   
 Other: Jacoby 2NT

### RESPONSES

Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Forcing Raise: J/S in other minor   
 Single raise  Other: \_\_\_\_\_

### DIRECT CUEBID

OVER: Minor Major  
 Natural    
 Strong T/O    
 Michaels

### VS Opening Preempts Double Is

Takeout  thru 4♥ Penalty   
 Conv. Takeout: \_\_\_\_\_  
 Lebensohl 2NT Response   
 Other: \_\_\_\_\_

**SLAM CONVENTIONS** Gerber : 4NT: Blackwood  RKC  1430   
 4NT=Blackwood if no suit agreement

vs Interference: DOPI  DEPO  Level: 5 trump suit+ ROPI

### LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
<b>X X</b> x x x x	<b>X X</b> x(x)x x
x x <b>X</b> x x x x x	x x x x(x)x(x)x
(A)K x (T)9 x	A(K)J x A(Q)J x
(K)Q x K(J)T x	A(J)T 9 A(T)9 x
(Q)J x K(T)9 x	(K)Q J x K(Q)T 9
(J)T 9 Q(T)9 x	(Q)J T x Q(T)9 x
(K)Q T 9	(J)T 9 x (T)9 x x

### LENGTH LEADS:

4th Best vs SUITS  vs NT   
 3rd/5th Best vs SUITS  vs NT   
 Attitude vs NT

### Primary signal to partner's leads

Attitude  Count  Suit preference

### DEFENSIVE CARDING

Standard:  vs SUITS  vs NT   
 Except

Upside-Down:  
 count    
 attitude

### FIRST DISCARD

Lavinthal    
 Odd/Even

### OTHER CARDING

Smith Echo    
 Trump Suit Pref.    
 Foster Echo

### DESCRIBE

### RESPONSES/REBIDS

2♣ 22+ to \_\_\_\_\_ HCP  
 Strong  Other   
 2♦ Resp: Neg  Waiting

2♦ 5 to 10 HCP  
 Natural: Weak  Intermediate  Strong  Conv.   
 Feature  
 2NT Force  New Suit NF

2♥ 5 to 10 HCP  
 Natural: Weak  Intermediate  Strong  Conv.   
 Feature  
 2NT Force  New Suit NF

2♠ 5 to 10 HCP  
 Natural: Weak  Intermediate  Strong  Conv.   
 Feature  
 2NT Force  New Suit NF

### OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF

Weak Jump Shifts: In Comp.  Not in Comp.  \_\_\_\_\_  
 4th Suit Forcing: 1 Rd.  Game

## SPECIAL CARDING PLEASE ASK